



2003 FREESTYLE FIS WORLD CHAMPIONSHIPS START LIST / LIST DE DÉPART

WOMEN'S AERIALS FINAL SAUT DAMES, FINALE

DEER VALLEY (USA) SAT 1 FEB 2003 / SAM 1 FEV 2003 START TIME / DEBUT 18:00

F.I.S. T.D.:	SÄÄMÄNEN Jyrki	FIN	Course Profile:
Chief of Competition:	ROTERMUND Konrad	USA	White Owl
Head Judge:	GRANGE Olivier	FRA	
FIS Race Director:	FITZGERALD Joe	FIS	
Chief of Course:	SEEMANN Chris	USA	
Judge 1: (Air & Form)	CLOT Monique	SUI	
Judge 2: (Air & Form)	DARGAN Garry	AUS	
Judge 3: (Air & Form)	RAMIEREZ Don	USA	
Judge 4: (Air & Form)	JANSEN Leo	NED	
Judge 5: (Air & Form)	HINKEL Wayne	CAN	
Judge 6: (Landing)	MENRAD Hans Uli	GER	
Judge 7: (Landing)	TANAKA-SUNDEQUIST Tina	JPN	

	Distance:	Height:	Gradient:
Inrun:	71 m		25°
Table:	21 m		0.5°
Landing:	25 m		37.5°
Kicker: #1	4.0 m	2.0 m	57°
#2	6.6 m	3.5 m	65°
#3	6.6 m	3.5 m	65°
#4	7.9 m	4.2 m	71°
#5	7.8 m	4.2 m	71°
#6	7.8 m	4.2 m	69°

Start No.	Bib	FIS Code	Name	Nation	Jump 1	D.D.	Kicker	Jump 2	D.D.	Kicker
1	16	2075342	KOROLEVA Olga	RUS	bLF	2.900		bFF	3.150	
2	9	2007151	BRENNER Veronica	CAN	bFdF	3.550	2	bFF	3.150	2
3	10	2325021	GARDNER Elizabeth	AUS	bFF	3.150	3	bLF	2.900	3
4	7	2353544	ZUKAL Anna	RUS	bLF	2.900		bFF	3.150	
5	11	2265947	REED Kate	USA						
6	12	2324827	GUO Xin Xin	CHN	bLTT	3.200	6	bLTF	3.500	6
7	8	2274580	DIONNE Deidra	CAN	bdFF	3.550	3	bFdF	3.550	3
8	6	2201927	BAUER Veronika	CAN	bdFF	3.550	2	bFdF	3.550	2
9	4	2192518	TSUPER Alla	BLR	bdFF	3.550	2	bFdF	3.550	2
10	1	2351312	LI Nina	CHN	bFdF	3.550	3	bdFF	3.550	3
11	5	2219193	CAMPLIN Alisa	AUS	bdFF	3.550	3	bFdF	3.550	3
12	17	2050898	LEU Evelyne	SUI	bLTF	3.500	6	bLFF	3.800	6

EXPLANATION OF JUMP CODES:

Somersault direction	b = Back, f = Front, s = Side
Body Position	L = Lay (layout/straight), T = Tuck, P = Pike, l = Preceding twist was in the layout position
Number of twists	H = Half (½ twist), F = Full (1 twist), Ru = Rudy (1½ twist), dF = Double Full (2 twists), Ra = Randy (2½ twists), tF = Triple Full (3 twists)
e.g. bLTF	Back/Lay-Tuck-Full = Triple back somersault, with the first somersault laid out, second tucked and the third with a full twist.

LEGEND

D.D. = Degree of Difficulty

