



2004 “龙珠杯” 铃木自由式滑雪国际雪联世界杯
2004 “LONG-ZHU” SUZUKI Freestyle Aerials FIS World Cup



2004 SUZUKI FREESTYLE FIS WORLD CUP
START LIST / LIST DE DÉPART



MEN'S AERIALS FINAL - 2ND JUMP REVERSE ORDER
SAUT HOMMES, FINALE - 2ÈME SAUT, ORDRE INVERSE

LONG ZHU SKI RESORT (CHN) SUN 15 FEB 2004 / DIM 15 FEV 2004 START TIME / DEBUT 14:00

F.I.S. T.D.:	MACKAY Iain	GBR	Course Profile:				Forerunners:	
Chief of Competition:	WANG Zhi	CHN	Long Zhu Aerial Course				F1 WU Chao	CHN
Head Judge:	SIMSON Jay	USA					F2 SUN Peng	CHN
FIS Race Director:	JUDGE Peter	FIS						
Chief of Course:	SHAN Ge	CHN	Inrun:	84 m				
			Table:	25 m				
			Landing:	30 m				
			Kicker: #1	4.00 m	2.10 m			
Judge 1: (Air & Form)	MÜLLER Jürg	SUI	#2	6.50 m	3.50 m			
Judge 2: (Air & Form)	VIDLICKOVA Jana	CZE	#3	6.60 m	3.50 m			
Judge 3: (Air & Form)	FARRAR David	USA	#4	7.70 m	4.30 m			
Judge 4: (Air & Form)	YONGCHUN Tao	CHN	#5	7.70 m	4.12 m			
Judge 5: (Air & Form)	SKARPAAS Morten	NOR	#6	7.70 m	4.15 m			
Judge 6: (Landing)	KITOV Oleg	RUS						
Judge 7: (Landing)	HINKEL Wayne	CAN						

Start No.	Bib	FIS Code	Name	Nation	Jump 1	D.D.	Score (Rank)	Jump 2	D.D.	Kicker
1	20	2344518	HAN Xiaopeng	CHN	bFdFF	4.450	109.69 (12)	bLdFF	4.200	5
2	18	2304166	SHOULDICE Warren	CAN	bLdFF	4.200	110.46 (11)	bFdFF	4.450	4
3	2	2164970	DASHINSKI Dmitri	BLR	bFdFF	4.450	111.02 (10)	bLdFF	4.200	4
4	3	2014135	VALENTA Ales	CZE	bFdFF	4.450	113.69 (9)	bdFFF	4.450	4
5	21	2335400	SLIVETS Timofei	BLR	bFFF	4.050	114.00 (8)	bLFF	3.800	4
6	25	2192615	ABLAEV Enver	UKR	bFFF	4.050	116.84 (7)	bLdFF	4.200	5
7	16	2353447	QIU Sen	CHN	bFdFF	4.450	117.48 (6)	bdFFF	4.450	5
8	12	2079416	PACK Joe	USA	bFdFF	4.450	119.03 (5)	bLdFF	4.200	5
9	9	2185631	NISSSEN Kyle	CAN	bFdFF	4.450	120.37 (4)	bdFFF	4.450	5
10	6	2306591	WALTI Martin	SUI	bRuRuF	4.450	120.81 (3)	bHIRaF	4.525	4
11	15	2074178	KRAVCHUK Stanislav	UKR	bFdFF	4.450	122.59 (2)	bdFFF	4.450	4
12	1	2271185	OMISCHL Steve	CAN	bFdFF	4.450	130.16 (1)	bLdFF	4.200	4

EXPLANATION OF JUMP CODES:

Somersault direction	b = Back, f = Front, s = Side
Body Position	L = Lay (layout/straight), T = Tuck, P = Pike, l = Preceding twist was in the layout position
Number of twists	H = Half (½ twist), F = Full (1 twist), Ru = Rudy (1½ twist), dF = Double Full (2 twists), Ra = Randy (2½ twists), tF = Triple Full (3 twists)
e.g. bLTF	Back/Lay-Tuck-Full = Triple back somersault, with the first somersault laid out, second tucked and the third with a full twist.

LEGEND

D.D. - Degree of Difficulty

